8U BASKETBALL

Player Requirements
• Must have completed & submitted Concussion & Head Injury Form
• Must meet age requirements (based on age on September 1, 2016)
• Players may only play on 1 team in 1 league
• Agree & abide by KPRD Youth Basketball Rules

Coaches (Head, Assistant) Requirements
• Must have successfully passed national background screening
• Must have completed & submitted Concussion & Head Injury Form
• Agree & abide by KPRD Youth Basketball Rules
• 1 Head Coach & 1 Assistant allowed to be on bench during game. 3rd coach allowed but must be keeping team scorebook.
• Display Coach ID Badge at all games and practices if coaching

Ball Size 28.5
Goal Height 8 feet
Foul Line Distance 10 feet
Game Scoring No 3 point shots
Timeouts 2 Full & 2 30 Second Timeouts allowed per game. 1 additional timeout per team for each overtime period.
Game Timing 6 Minute Quarters with running clock until final 2 minutes of 2nd & 4th Quarters where HS timing rules are used. Clock stops on timeouts and injuries. One 2 minute overtime in regular season games.
Backcourt Pressure Violation Any pressure on player in the backcourt when not allowed
Team is awarded ball on first two violations.
On 3rd & all subsequent violation, team is awarded a 1-shot technical foul
Backcourt Pressure Allowed Allowed entire 4th Quarter unless leading by 10 or more points.
Playing Time All players must play a full quarter and sit a full quarter as quickly as possible
Free Throws Up to 4 defensive players and 2 offensive players in the lane
2 spaces nearest the end line must be vacant (below the block)
Players may “release” when ball leaves shooter’s hand
Player Behavior Player is ejected for 2 technical fouls
Team Behavior Game is forfeited and called at time of 3rd technical foul.
Includes players, coaches, & fans.
Grace Period 15 minute grace period for first game of day only
10U BASKETBALL

Player Requirements
• Must have completed & submitted Concussion & Head Injury Form
• Must meet age requirements (based on age on September 1, 2016)
• Players may only play on 1 team in 1 league
• Agree & abide by KPRD Youth Basketball Rules

Coaches (Head, Assistant) Requirements
• Must have successfully passed national background screening
• Must have completed & submitted Concussion & Head Injury Form
• Agree & abide by KPRD Youth Basketball Rules
• 1 Head Coach & 1 Assistant allowed to be on bench during game. 3rd coach allowed but must be keeping team scorebook.
• Display Coach ID Badge at all games and practices if coaching

Ball Size 28.5
Goal Height 9 feet
Foul Line Distance 12 feet

Timeouts 2 Full & 2 30 Second Timeouts allowed per game. 1 additional timeout per team for each overtime period.

Game Timing 6 Minute Quarters with running clock until final 2 minutes of 2nd & 4th Quarters where HS timing rules are used. Clock stops on timeouts and injuries. One 2 minute overtime in regular season games.

Backcourt Pressure Violation Any pressure on player in the backcourt when not allowed. Team is awarded ball on first two violations. On 3rd & all subsequent violation, team is awarded a 1-shot technical foul

Backcourt Pressure Allowed entire 2nd half unless leading by 15 or more points.

Playing Time All players must play a full quarter and sit a full quarter as quickly as possible

Free Throws Up to 4 defensive players and 2 offensive players in the lane. 2 spaces nearest the end line must be vacant (below the block). Players may “release” when ball leaves shooter’s hand

Player Behavior Player is ejected for 2 technical fouls

Team Behavior Game is forfeited and called at time of 3rd technical foul. Includes players, coaches, & fans.

Grace Period 15 minute grace period for first game of day only
Player Requirements
• Must have completed & submitted Concussion & Head Injury Form
• Must meet age requirements (based on age on September 1, 2016)
• Player is not eligible if he/she is or was on the Middle School Basketball team this season
• Players may only play on 1 team in 1 league
• Agree & abide by KPRD Youth Basketball Rules

Coaches (Head, Assistant) Requirements
• Must have successfully passed national background screening
• Must have completed & submitted Concussion & Head Injury Form
• Agree & abide by KPRD Youth Basketball Rules
• 1 Head Coach & 1 Assistant allowed to be on bench during game. 3rd coach allowed but must be keeping team scorebook.
• Display Coach ID Badge at all games and practices if coaching

Ball Size
Boys - 29.5
Girls – 28.5

Goal Height
10 feet

Foul Line Distance
15 feet

Timeouts
2 Full & 2 30 Second Timeouts allowed per game.
1 additional timeout per team for each overtime period.

Game Timing
6 Minute Quarters with running clock until final 2 minutes of 2nd & 4th Quarters where HS timing rules are used. Clock stops on timeouts and injuries. One 2 minute overtime in regular season games.

Backcourt Pressure
Violation
Any pressure on player in the backcourt when not allowed
Team is awarded ball on first two violations.
On 3rd & all subsequent violation, team is awarded a 1-shot technical foul

Backcourt Pressure
Allowed entire 2nd half unless leading by 15 or more points.

Playing Time
All players must play a full quarter and sit a full quarter as quickly as possible

Free Throws
Up to 4 defensive players and 2 offensive players in the lane
Players may “release” when ball leaves shooter’s hand

Player Behavior
Player is ejected for 2 technical fouls

Team Behavior
Game is forfeited and called at time of 3rd technical foul.
Includes players, coaches, & fans.

Grace Period
15 minute grace period for first game of day only
14U BASKETBALL

Player Requirements
• Must have completed & submitted Concussion & Head Injury Form
• Must meet age requirements (based on age on September 1, 2016)
• Player is not eligible if he/she is or was on the Middle School Basketball team this season
• Players may only play on 1 team in 1 league
• Agree & abide by KPRD Youth Basketball Rules

Coaches (Head, Assistant) Requirements
• Must have successfully passed national background screening
• Must have completed & submitted Concussion & Head Injury Form
• Agree & abide by KPRD Youth Basketball Rules
• 1 Head Coach & 1 Assistant allowed to be on bench during game. 3rd coach allowed but must be keeping team scorebook.
• Display Coach ID Badge at all games and practices if coaching

Ball Size
Boys - 29.5  Girls – 28.5

Goal Height
10 feet

Foul Line Distance
15 feet

Timeouts
2 Full & 2 30 Second Timeouts allowed per game.
1 additional timeout per team for each overtime period.

Game Timing
6 Minute Quarters with running clock until final 2 minutes of 2nd & 4th Quarters where HS timing rules are used. Clock stops on timeouts and injuries. One 2 minute overtime in regular season games.

Backcourt Pressure
• Any pressure on player in the backcourt when not allowed
• Team is awarded ball on first two violations.
• On 3rd & all subsequent violation, team is awarded a 1-shot technical foul

Backcourt Pressure
• Allowed entire game unless leading by 15 or more points.

Playing Time
• All players must play a full quarter and sit a full quarter as quickly as possible

Free Throws
• Up to 4 defensive players and 2 offensive players in the lane
• Players may “release” when ball leaves shooter’s hand

Player Behavior
• Player is ejected for 2 technical fouls

Team Behavior
• Game is forfeited and called at time of 3rd technical foul.
  Includes players, coaches, & fans.

Grace Period
• 15 minute grace period for first game of day only
17U BASKETBALL

**Player Requirements**
- Must have completed & submitted Concussion & Head Injury Form
- Must meet age requirements (based on age on September 1, 2016)
- Player is not eligible if he/she is or was on the Middle/High School Basketball team this season
- Players may only play on 1 team in 1 league
- Agree & abide by KPRD Youth Basketball Rules

**Coaches (Head, Assistant) Requirements**
- Must have successfully passed national background screening
- Must have completed & submitted Concussion & Head Injury Form
- Agree & abide by KPRD Youth Basketball Rules
- 1 Head Coach & 1 Assistant allowed to be on bench during game. 3rd coach allowed but must be keeping team scorebook.
- Display Coach ID Badge at all games and practices if coaching

**Ball Size**
- Boys - 29.5
- Girls – 28.5

**Goal Height**
- 10 feet

**Foul Line Distance**
- 15 feet

**Timeouts**
- 2 Full & 2 30 Second Timeouts allowed per game.
- 1 additional timeout per team for each overtime period.

**Game Timing**
- Two 16 minute quarters with running clock until final 2 minutes where HS timing rules are used. Clock stops on timeouts and injuries. One 2 minute overtime in regular season games.

**Backcourt Pressure**
- No restrictions

**Playing Time**
- Determined by coach. No playing requirements.

**Free Throws**
- Up to 4 defensive players and 2 offensive players in the lane
- Players may “release” when ball leaves shooter’s hand

**Player Behavior**
- Player is ejected for 2 technical fouls

**Team Behavior**
- Game is forfeited and called at time of 3rd technical foul.
- Includes players, coaches, & fans.

**Grace Period**
- 15 minute grace period for first game of day only
6U BASKETBALL for Holiday Basketball Classic

Player Requirements
- Must have completed & submitted Concussion & Head Injury Form
- Must be 4 years old as of December 1, 2016
- Must meet age requirements (based on age on September 1, 2016)
- Players may only play on 1 team in 1 league
- Agree & abide by KPRD Youth Basketball Rules

Coaches (Head, Assistant) Requirements
- Must have successfully passed national background screening
- Must have completed & submitted Concussion & Head Injury Form
- Agree & abide by KPRD Youth Basketball Rules
- 1 Head Coach & 1 Assistant allowed to be on bench during game. 3rd coach allowed but must be keeping team scorebook.
- Display Coach ID Badge at all games and practices if coaching

Ball Size
- 28.5

Goal Height
- 8 feet

Foul Line Distance
- 10 feet

Game Scoring
- No 3 point shots

Timeouts
- 2 Full & 2 30 Second Timeouts allowed per game. 1 additional timeout per team for each overtime period.

Game Timing
- 6 Minute Quarters with running clock until final 2 minutes of 2nd & 4th Quarters where HS timing rules are used. Clock stops on timeouts and injuries. One 2 minute overtime in regular season games.

Backcourt Pressure
- Any pressure on player in the backcourt when not allowed
- Team is awarded ball on first two violations.
- On 3rd & all subsequent violation, team is awarded a 1-shot technical foul

Backcourt Pressure Violation
- Defensive pressure only allowed inside the 3 point line until the final 2 minutes unless a team is winning by 10 or more points

Playing Time
- All players must play a full quarter and sit a full quarter as quickly as possible

Free Throws
- Up to 4 defensive players and 2 offensive players in the lane
- 2 spaces nearest the end line must be vacant (below the block)
- Players may “release” when ball leaves shooter’s hand
- *Each players shoots a free throw at half time. Each team gets same number of attempts.

Player Behavior
- Player is ejected for 2 technical fouls

Team Behavior
- Game is forfeited and called at time of 3rd technical foul.
- Includes players, coaches, & fans.

Grace Period
- 15 minute grace period for first game of day only